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There is no subculture e

the only subversion



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**There is no subculture  
only subversion**  
C6





# The Call 'DIY SURVIVAL'

(There is no Subculture, only Subversion)

**C**6 invite submissions for a forthcoming publication on strategies, methods and techniques of DIY art practices. We are seeking innovative, critical and radical approaches to diverse art practice and organization focused on how to produce art unbound by market, commerce, and whitecubes. The aim is to produce a guide of tactical means for collective art making.

We are looking for a wide range of perspectives, essays, case studies, artworks and interviews to articulate and promote the idea of self generative cultural events and the collective production of art. Contributions from artists, activists, cultural producers, and other related professionals are welcome.

C6 wish to keep the possible topics vague enough for interpretation, a starting point may be:

- Ethos, history and politics of DIY art and culture
- Occupation of territories
- Culture jamming, guerrilla art practices
- Strategies of audience engagement
- Tales of endurance, invention and uncompromising passion
- Resistance and the creation of communities
- Question of authorship/ownership in collaborative systems

**Keywords:** community, digital, tactical, strategic, interactive, intervention, pervasive, collective, fine art sausage machine.

Deadline for submission is 1st September 2005. Comments and queries can be sent to [diy@c6.org](mailto:diy@c6.org)

The launch event will be held on the 28th of October at the c6 show 'SOLD OUT' in Cremer street Shoreditch London.

We are currently looking at approximately 60 page book, A5 black and white with limited graphics.

There will be an initial 500 printed, these will be distributed at the event for free.

The book's design ties into a Print On Demand format and subsequent prints and purchases through that system will be charged at cost.

**Disseminated via the below lists:**

- [netartnews-request@rhizome.org](mailto:netartnews-request@rhizome.org)
- [netbehaviour@netbehaviour.org](mailto:netbehaviour@netbehaviour.org)
- [newworknetwork@yahoogroups.com](mailto:newworknetwork@yahoogroups.com)
- [spectre@mikrolisten.de](mailto:spectre@mikrolisten.de)
- [fibreculture-announce@lists.myspinach.org](mailto:fibreculture-announce@lists.myspinach.org)
- [nettime-l@bbs.thing.net](mailto:nettime-l@bbs.thing.net)

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**c6**  
LONDON



**New  
media**

**New  
ARSE**

# GUIDEBOOK TO FIND INFINITELY SMALL THINGS

**ABOUT THIS GUIDEBOOK:** This guidebook was produced from a calculus textbook entitled "L'Analyse des Infiniments Petits" written in 1696 by Mr. le Marquis de l'Hôpital. Using the calculus problems posed by l'Hôpital (and translated poorly into English by the Institute) as pragmatic instructions, the Institute hopes to collect as many infinitely small things as possible in our online database at <http://www.ikatun.com/k/infinitemallthings/>.

**DIRECTIONS:** Choose one instruction. Then go find a thing that corresponds to it. Send your infinitely small thing to:

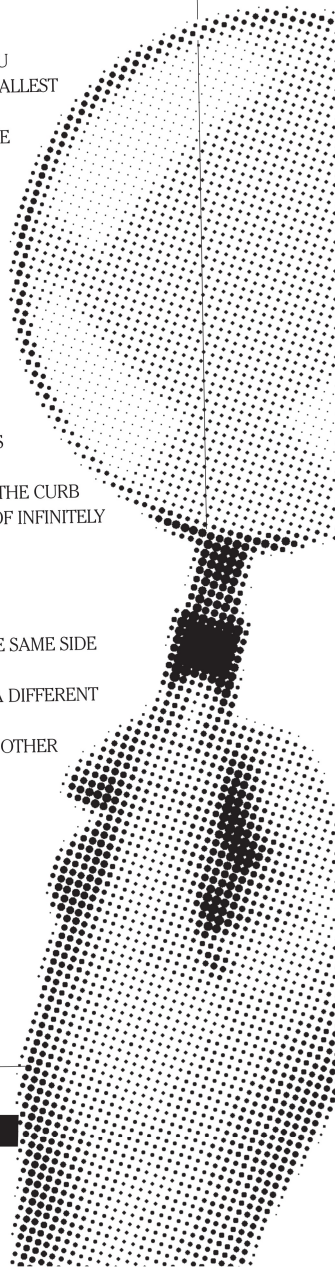
**GUIDEBOOK:**

- FIND AN ANALYSIS OF INFINITELY SMALL THINGS
- FIND A HOSPITAL
- FIND INFINITELY SMALL DIFFERENCES
- FIND INFINITY, THE INFINITY OF INFINITY, OR AN INFINITY OF INFINITIES
- FIND AN EXTREME FORCE
- FIND A WORD
- FIND ANOTHER SIDE
- FIND THE SPIRIT OF A SMALL TRIANGLE
- FIND THE BEST MATHEMATICIAN
- FIND SIGNS OF RADICAL INDIFFERENCE
- FIND ALL SORTS OF CURVES
- FIND A NEW WAY OF SERVING YOURSELF
- FIND BOOKS THAT ONLY CONSIST OF DETAILS
- FIND THE NINTH SECTION

- FIND A POINT OF PRECISION
- FIND ANOTHER PARTY
- FIND WHAT IS MOST CURIOUS
- FIND SURFACES OF BODIES
- FIND THE LIGHTS
- FIND BETWEEN YOUR HANDS
- FIND WITHOUT A DOUBT
- FIND THINGS THAT ARE ALREADY KNOWN
- FIND A TABLE
- FIND THE SOLUTION TO SOME PROBLEMS
- FIND AN ANALYSIS OF INFINITELY SMALL THINGS
- FIND A SMALL SPACE
- FIND THE SAME THING
- FIND AN ADVERTISEMENT
- FIND MANY QUANTITIES ADDED TOGETHER
- FIND ANY POWER, PERFECT OR IMPERFECT
- FIND THE FIRST OF TWO HALVES
- FIND A DOUBLE OR A TRIPLE
- FIND A PRODUCT
- FIND ANY BROKEN NUMBER
- FIND A GENERAL RULE
- FIND A VARIABLE QUANTITY
- FIND SOME THINGS THAT DIMINISH WHILE OTHERS CROSS
- FIND ONE OF THE SMALL SIDES OF A POLYGON
- FIND HALF THE DIFFERENCE
- FIND THE FOLLOWING EXAMPLES
- FIND THE OPPOSITE SIDE
- FIND AN AXIS
- FIND A POINT FALLING FROM THE OTHER SIDE
- FIND HERE BELOW
- FIND AN ORDINARY HYPERBOLE
- FIND THE REST
- FIND WHAT WAS PROPOSED
- FIND AN EXTERNAL ANGLE
- FIND A PROBLEM
- FIND WHAT YOU SHOULD HAVE FOUND

- FIND ANOTHER CURVED LINE
- FIND AN EXTREMITY INFINITELY FAR FROM THE OTHER
- FIND A FIXED AND INVARIABLE BEGINNING
- FIND AN INFINITELY SMALL ANGLE
- FIND THE RAY THAT JOINS FIXED POINTS
- FIND A NUMBER WHOLE OR BROKEN
- FIND A CONTINUAL INTERSECTION
- FIND HAVING IMAGINED A MAP
- FIND A CURB IN THE COMPANY OF A PARABOLA
- FIND A FIXED POINT OUTSIDE OF THESE LINES
- FIND THE CENTER OF A CIRCLE
- FIND A PROBLEM
- FIND A STRAIGHT LINE
- FIND A VALUE EXPRESSED IN TERMS ENTIRELY KNOWN
- FIND A QUARTER
- FIND A RAY BY IMAGINING ANOTHER RAY
- FIND ANY INTERVAL
- FIND SMALL TRIANGLES
- FIND NOTHING BUT CONTINUATION
- FIND MECHANICAL PRINCIPLES
- FIND THE OTHER SIDE
- FIND A CAR BRINGING A POINT INFINITELY CLOSE
- FIND CURVED LINES WITH FIXED BEGINNINGS
- FIND EVERYTHING ELSE
- FIND A VERY REMARKABLE PROPERTY
- FIND THE WEIGHT OF A CIRCLE
- FIND A COMMON CENTER
- FIND THINGS STAYING IN THEIR STATE
- FIND AN INFINITELY CLOSE SITUATION
- FIND A CONSTRUCTION
- FIND WHAT YOU SHOULD HAVE FOUND
- FIND ANY TWO LINES
- FIND A GIVEN POINT ON THE CURB
- FIND A NEGATIVE QUANTITY
- FIND THE THIRD CURVED LINE
- FIND SIMILAR TRIANGLES
- FIND DIFFERENCES DESTROYING THEMSELVES
- FIND TWO SMALL STRAIGHT LINES
- FIND SOMETHING STAYING ALWAYS THE SAME
- FIND A SMALL PARTY
- FIND DIFFERENT WEIGHTS
- FIND IN THE FIRST INSTANT
- FIND A FORCE DISTRIBUTING ITSELF
- FIND OUT HOW MANY
- FIND THE THIRD CURB
- FIND ONE OR MANY INDETERMINATE THINGS
- FIND A QUESTION OF MAXIMAL OR MINIMAL THINGS
- FIND ANY QUANTITY THAT INCREASES OR DIMINISHES CONTINUOUSLY
- FIND A RAISIN
- FIND A POINT FALLING OVER A POINT
- FIND A COMMON ANGLE
- FIND THE BIGGEST OF ALL PRODUCTS FORMED IN THE SAME WAY

- FIND A BIGGER CAR
- FIND A PART IN THE MIDDLE
- FIND A SPHERE
- FIND A CUBE
- FIND AN ORDINARY CURVED LINE
- FIND THE TWO SIDES THAT YOU ARE SEEKING
- FIND HALF THE SURFACE
- FIND A REQUIRED POSITION
- FIND THE SMALLEST OR THE BIGGEST OF ALL SIMILAR THINGS
- FIND SOME LENGTH
- FIND THE LEAST POSSIBLE
- FIND TWO FIELDS SEPARATED BY A STRAIGHT LINE
- FIND THE LEAST AMOUNT OF TIME POSSIBLE
- FIND THE CENTER OF AN INTERVAL
- FIND A VOYAGER
- FIND A VALUE YOU SEEK
- FIND A BIGGER ONE
- FIND HERE IN FRONT OF YOU
- FIND THE DAY WITH THE SMALLEST TWILIGHT
- FIND THE HORIZON AND THE EQUATOR
- FIND COMMON SECTIONS
- FIND THE SUN
- FIND WHAT YOU SHOULD FIND
- FIND THE DIFFERENCE OF THE DIFFERENCE OF A QUANTITY
- FIND AN ADVERTISEMENT
- FIND DIFFERENCES EXPRESSED
- FIND THREE SMALL PARTIES
- FIND A FIXED POINT
- FIND SMALL PORTIONS OF THE CURB
- FIND DIFFERENT ORDERS OF INFINITELY SMALL THINGS
- FIND AN INTERVAL
- FIND A PROBLEM
- FIND A LINE ON A CURB
- FIND A PATH TOWARDS THE SAME SIDE
- FIND A CONSTANT
- FIND THE SAME THING IN A DIFFERENT WAY
- FIND FALLING OVER EACH OTHER
- FIND THE SAME THING
- FIND MAKING NOTHING
- FIND A CAR
- FIND PROPERTY
- FIND ONE OF THE ROOTS
- FIND HAVING IMAGINED OTHER APPLICATIONS
- FIND THE VALUE OF AN UNKNOWN
- FIND THE NEIGHBORS
- FIND TWO IMAGINARY ROOTS



- FIND A CENTER BECOMING SENSIBLE
- FIND AN INTERCEPTED PART
- FIND A CROSSING
- FIND A PLACE TO CONSTRUCT
- FIND AN ENTIRE CURB
- FIND AN EXTREMITY
- FIND TOUCHING CONTINUOUSLY
- FIND A CLEAR INTERSECTION
- FIND ALL THOSE THAT TOUCH THE INSIDE
- FIND THE SMALLEST
- FIND A GENERAL PROBLEM
- FIND A CAR
- FIND THE NATURE OF A CURB
- FIND MANY OTHER WAYS OF FINDING RAYS
- FIND POINTS THAT TOUCH THE INTERSECTION
- FIND THE CENTER
- FIND INFINITELY SMALLER
  - FIND THE FIRST WAY
  - FIND THE SECOND WAY
  - FIND A POINT ON THE SAME SIDE
  - FIND TWO WAYS
  - FIND ALL THIS PERFECTLY AGREEABLE
  - FIND A BEGINNING
  - FIND THE THIRD CURB
  - FIND A POINT BECOMING INFINITELY CLOSE TO THE SUMMIT
  - FIND ANOTHER WAY
  - FIND THE SAME CONSTRUCTIONS AS BEFORE
  - FIND NATURE
  - FIND AN ADVERTISEMENT
  - FIND THE OTHER SIDE
  - FIND BY PAYING ATTENTION
  - FIND GENERAL CONSTRUCTIONS
- FIND A NULL FRACTION
- FIND AN INFINITE FRACTION
- FIND AN OTHER PART CONTINUING TO INFINITY
- FIND A BACKWARDS POSITION
- FIND AN ORDINARY PARABOLA
- FIND AN ELLIPSE BECOMING A CIRCLE
- FIND THE LARGEST CURB
- FIND A RAISIN
- FIND ONE FINDING
- FIND INFINITELY SMALL AND EQUAL ANGLES
- FIND WHAT YOU JUST FOUND
- FIND HAVING NAMED
- FIND A POINT BECOMING NULL OR ZERO
- FIND A BACKWARDS SITUATION
- FIND HAVING IMAGINED A PERPENDICULAR OTHER
- FIND THE BIGGEST WHEN THE SMALLEST IS ZERO
- FIND ALWAYS IN THE SAME SPOT
- FIND A TRAPEZE
- FIND TWO
- FIND AROUND ANOTHER IMMOBILE CIRCLE
- FIND SUCCESSIVE CENTERS
- FIND A REVERSED SITUATION

- FIND TOUCHING POINTS
- FIND A SEGMENT OF A CIRCLE
- FIND A SPACE PRECEDING THIS ONE
- FIND A SPACE
- FIND THE SAME WAY
- FIND NUMBERS
- FIND A CURB THAT SHOULD BE MECHANICAL OR TRANSCENDENT
- FIND INFINITE LINES
- FIND STRAIGHT LINES EQUAL TO A CURVED LINE
- FIND THIS CURB
- FIND INFINITY OR ZERO
- FIND A RAISIN
- FIND TWO RAYS INFINITELY CLOSE
- FIND REFLECTED RAYS
- FIND ANOTHER WAY
- FIND INFINITE SIDES
- FIND A LUMINOUS POINT
- FIND A LUMINOUS POINT
- FIND A HALF
- FIND THE DIRECTION OF THE INCIDENT
- FIND ANY TWO OF THREE POINTS
- FIND WHAT YOU SHOULD HAVE FOUND
- FIND A POINT PERPENDICULAR TO THE CURB
- FIND DESCARTES
- FIND SIMILAR TRIANGLES
- FIND ANY OTHER POINT
- FIND ONE OF THE EXTREMITIES
- FIND ANOTHER CIRCLE
- FIND, ETC.
- FIND A GENERATOR
- FIND A THING WORTH REMARKING
- FIND A DIFFERENCE IN SPACE
- FIND A POINT
- FIND A MOBILE CIRCLE
- FIND A LUMINOUS POINT
- FIND HALF A STYLE
- FIND A POINT INFINITELY FAR FROM THE CURB
- FIND SIMILAR TRIANGLES
- FIND ANY REFLECTED RAY
- FIND INCIDENTAL ANGLES
- FIND THE SUM OF ALL THE DIFFERENCES
- FIND A GENERAL PROBLEM
- FIND A SMALL ARC
- FIND RECTANGULAR TRIANGLES
- FIND A CONSTRUCTION STAYING THE SAME
- FIND THE OTHER SIDE
- FIND THE CURB
- FIND BROKEN RAYS
- FIND SOME GRANDEUR
- FIND A QUARTER
- FIND RAYS OF LIGHT PASSING THROUGH THE AIR
- FIND A LUMINOUS POINT
- FIND ANOTHER SOLUTION
- FIND THE NATURE OF THIS PLACE
- FIND THAT WHICH BECOMES USELESS
- FIND THE RAISIN

- FIND A LUMINOUS POINT
- FIND HERE BELOW
- FIND AN INFINITY OF LINES, GIVEN IN POSITION, STRAIGHT OR CURVED
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- FIND INFINITE SMALLNESS
- FIND ANOTHER WAY
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- FIND THE POINT SOUGHT
- FIND TOUCHING CONTINUOUSLY
- FIND WHO PASSES
- FIND A COMMON AXIS
- FIND EACH ONE BECOMING ZERO
- FIND THE QUESTION OF FINDING THE RELATIONSHIP
- FIND WHAT WE SHOULD HAVE FOUND
- FIND AS BEFOREHAND
- FIND TWO FIXED POINTS
- FIND ALWAYS ARRIVING AT ANY PLACE
- FIND TWO HALVES
- FIND HAVING IMAGINED ANOTHER
- FIND A VALUE ENTIRELY KNOWN
- FIND THE SAME THING
- FIND IF YOU WANT TO FIND
- FIND OUTSIDE, INSIDE
- FIND BECOMES INFINITE
- FIND AT WHICH POINT IT FALLS INSIDE
- FIND INFINITELY SMALL THINGS
- FIND INFINITELY CLOSE
- FIND NOTHING IN RELATIONSHIP TO THE OTHERS
- FIND A WAY VERY DIFFERENT FROM THIS ONE
- FIND A MOBILE CIRCLE
- FIND A PROBLEM
- FIND A CONSTANT QUANTITY
- FIND A SMALL SPACE
- FIND THE WHOLE SPACE
- FIND ANOTHER SOLUTION
- FIND WITHOUT HAVING RECOURSE TO ART
- FIND BENEATH
- FIND TWO THAT YOU JUST MARKED
- FIND SOME INSIDES
- FIND HOW TO MAKE ALL OF THIS AGREE
- FIND TWO PARTIES OPPOSING EACH OTHER
- FIND IN PASSING
- FIND THE SECOND

- FIND A NEW WAY OF SERVING YOURSELF
- FIND THE LEAST LARGE
- FIND THE SAME UNKNOWN
- FIND A NEW WAY OF CONSIDERING DIFFERENCES
- FIND THOSE WHO MULTIPLY
- FIND AFTER HAVING ORDERED
- FIND THE CUSTOMARY WAY
- FIND WHOLE OR BROKEN, POSITIVE OR NEGATIVE
- FIND ALL THE OTHERS
- FIND THOSE BECOMING EQUAL BETWEEN THEM
- FIND WOULD HAVE FOUND THE SAME CONSTRUCTION
- FIND THE LAST AS UNKNOWN
- FIND A NEW ONE
- FIND TOUCHING AND CUTTING
- FIND ANOTHER SOLUTION
- FIND THE REUNION OF TWO POINTS TOUCHING
- FIND BEING MULTIPLIED
- FIND A NEW ONE FORMING
- FIND EACH MEMBER
- FIND THE LETTER X OR Y
- FIND AT LEAST FOUR POINTS
- FIND SHOULD TOUCH AND CUT
- FIND THREE EQUAL ROOTS
- FIND A PRODUCT OF TWO
- FIND THE NEIGHBORS OF A GIVEN POINT
- FIND A PROBLEM IN REMEMBERING YOURSELF
- FIND THE REUNION OF TWO POINTS TOUCHING
- FIND REFLECTED RAYS
- FIND A CROSS
- FIND TWO PROGRESSIONS
- FIND A SMALL PORTION
- FIND CONTINUAL INTERSECTIONS
- FIND INTERCEPTIONS
- FIND A DOUBLE
- FIND NOT HAVING A REASON
- FIND A FIN
- FIND THREE MONTHS FROM NOW
- FIND COPIES
- FIND WITHOUT ASKING PERMISSION
- FIND BIGGER, SMALLER OR EQUAL TO ■

**MORE INFORMATION:**

<http://www.ikatun.com/k/infinitemallthings/>  
[www.infinitemallthings.net](http://www.infinitemallthings.net)

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